



Year 3 Term 2 2026 Curriculum Snapshot

Special events this term

Science Show – Wednesday 29 April
School photo day -Friday 1 May
Starlab incursion – Monday 11 May
Nudgee Beach – Wednesday 28 May
Athletics Carnival – Thursday 25 June

Science

Living and Non-Living

Students will explore and use the characteristics of living things to classify and compare living and non-living things.

Students will investigate the life cycles of a variety of plants and animals. They will identify and describe how living things change in their physical characteristics and behaviours at different stages of their life cycle.

They will demonstrate their understanding by investigating living and non-living things and comparing different life cycles to explore patterns and relationships.

Digital Technology

Which system do you use?

Students will describe, follow and apply a sequence of steps and decisions (algorithms) using a visual program such as Scratch. They will create a simple code that involves branching.

They will demonstrate their knowledge by applying coding knowledge to create a simple solution using the program Scratch.

The Arts - MUSIC

Students will continue to build a repertoire of rote songs. They will develop skills with canon and ostinato with a particular focus on 'accompaniment'.

They will demonstrate their understanding by singing songs in unison and as round. They will perform an ostinato to accompany a song using an untuned percussion instrument.

English

Information texts – plants and animals

Students will listen to, read, view, and comprehend informative texts about the lifecycles of plants and animals.

Students will explore the features of informative texts and how factual descriptions, information reports, and explanations are typically structured and presented. They will examine how language features and images extend meaning.

Students will continue to develop their understanding of sentence structure, punctuation and vocabulary when writing informative texts. They will create an informative text using the focus text structure, including headings and structured paragraphs to organise ideas clearly.

They will demonstrate their understanding by writing an information report and comprehending an information text.



Design Technology Repurpose it!

Students will investigate the suitability of materials, systems, components, tools and equipment for specific purposes. They will repurpose recycled materials to create a useful item and will identify differences between recycling, up-cycling and reusing.

They will demonstrate their knowledge by applying design principals and using the properties of materials and components to repurpose an item into another useful item.

Mathematics

Students will know and understand concepts in the following areas:

Number and Algebra

- Recognise, model, represent and order numbers to at least 10 000.
- Represent and solve $+$ / $-$ using standard and non-standard partitioning & part-part-whole models.
- Use flexible partitioning methods and strategies such as split, jump, compensate method, number line and 100s board.
- Practice and extend addition and subtraction facts.
- Represent multiplication and solve simple problems.
- Recall multiplication facts 2, 3, 4, 5, 10.

Measurement - Angles

- Identify angles as measures of turn and compare them to right angles.
- Solve problems by identifying angles of turn.

Shapes

- Make, name and classify 3D shapes using key features.

Money

- Explore Australian coins and notes.
- Count small collections of coins or notes and write the value in whole dollars using correct symbols.
- Solve simple money problems.

They will demonstrate their understanding in mathematics by:

- Use mathematical modelling to estimate and use additive strategies to solve problems.
- Solve problems using multiplication knowledge.
- Make, recognise and name 3D shapes.
- Identify and compare angles of turn.
- Monitoring task to show understanding of counting coins and notes.

HASS –Our Unique Communities

In this unit students will know and understand how people contribute to their unique communities. They will learn about different celebrations and commemorations across the world. Students will focus on understanding ANZAC Day and will pose questions, research, sequence events and discuss points of view.

They will demonstrate their understanding by answering the following enquiry question: *How and why are Anzac Day commemorations significant for different groups?*



Health V9 Unit to be advised Making healthy choices

As we move toward implementing V9 HPE, the health unit is being finalised for term 2. The unit will centre their own and others' contributions to health and wellbeing.

Physical Education V9 Movement Take your Mark, Get Set, Play

Students will continue to practise and refine the fundamental movement skills of running, jumping and throwing.

They will demonstrate their understanding by applying movement concepts and strategies to solve challenges in games. They will also demonstrate strategies for working cooperatively and applying rules fairly.

JAPANESE A day in a Japanese school

Students learn to identify information about a school day in Japan.

This subject is not assessed in this year level.