



Year 5 Term 2 2026 Curriculum Snapshot

Special events on this term

Science Show – Wednesday 29 April
School photo day -Friday 1 May
Athletics Carnival – Thursday 25 June
Interschool sport – Friday week 2 - week 7

Science V9

Solid, Liquid and Gases

Students will identify patterns and relationships between observable properties of solids, liquids, gases and changes of state. **They will** continue to develop their understanding of variables to change, measure and control as they plan safe and fair experiments involving changes of state.

They will demonstrate their understanding by relating the observable properties of solids, liquids and gases to particle motion and arrangement. Through an investigation, students will construct representations to organise data and information and describe patterns, trends and relationships.

English

Informative texts – Natural Disasters

Students will read, view and comprehend informative texts about disasters. They will use comprehension skills to research and evaluate information and ideas.

Students will compare texts on the same topic to identify similarities and differences in the ideas or information included.

Students will continue to develop writing skills to create a **new article** with well-sequenced paragraphs, a range of sentence types and using specialist and technical vocabulary.

To demonstrate their knowledge students will write a news article and comprehend an information text.



Japanese – What's in my Town?

Students identify information related to giving directions around a town. **Students will demonstrate their understanding** by completing a listening and reading comprehension in short-answer response test.

Mathematics

Term 2

Students will know and understand concepts in the following areas:

Number and problem solving

- Understand the multiplicative relationship between place value digits.
- Understand the difference between **factors and multiples** and how they relate to each other.
- Use diagrams or arrays to find unknowns in numerical equations involving multiplication and division.
- Research the **divisibility tests**. Explain the relationship between factors, multiples and the divisibility rules.

P/S Solve multi-step computation problems

- Use mathematical modelling to solve financial problems involving natural numbers and operations, and report on insights and conclusions reached.
- Model **financial situations** and calculate amounts of money in simple or multi-step problems. Use proficiency with basic facts to estimate the calculation.
- Build knowledge and fluency with rounding and estimating.

Algebra x/\div ,

- Solve X problems by using materials, diagrams, arrays and/or bar models. Apply the associative property of multiplication
- Develop efficient strategies to multiply and divide.
- Recognise connections between multiplication and division as inverse operations.
- Use **equivalent number sentences** involving addition or subtraction to calculate efficiently or to find an unknown.

Time – 12 and 24 hrs time

- Convert time from 12 to 24 hrs time.
- Solve problems using time.

They will demonstrate their understanding in mathematics by:

Use mathematical modelling to plan a fundraising activity to make a greater profit.
Demonstrate knowledge of 12 and 24 hour time by solving problems and making conversions.

HASS - Managing Australian communities

Students will examine how Australian communities are affected by the interconnection between people, places and environments. They will explore the effect of natural disasters such as flood, drought, bushfires etc. and look at how to manage the environmental due to these challenges. Students will also examine ways of living of Aboriginal peoples and Torres Strait Islander peoples, manage the land and resources.

Students will demonstrate their understanding by exploring a natural disaster and devise how you could prepare and manage this disaster.

Physical Education - Athletic skills

Students perform the specialised movement skills of running, jumping, throwing. They will practice these skills through playing games, challenge tasks and drills.

Students will be observed demonstrating these movements during lesson, tasks and games.

Health Unit to be advised

As we move toward implementing V9 HPE, the health unit is being finalised for term 2. The unit will centre their own and others' contributions to health and wellbeing.

Design Technology

The Garden Project & Harvesting Good Health

Students will investigate characteristics of what makes a good garden and how competing factors and technologies influence the design of a sustainable garden. Students will design a school garden which provides food to create a healthy lunch.

Students will demonstrate their understanding by producing a PowerPoint to outline their garden design and facts about food and production.



The Arts Music

Going to the Movies

Students will perform and reflect on music that is featured in movies and consider how music adds to the mood of the film. Students will continue to expand on their knowledge of the recorder, singing and rhythms and beat.

To demonstrate their knowledge students will perform a song on the recorder and discuss music in movies.

